



March 23, 2020

Dear Lyman Lake Residents:

This letter is intended to help keep you informed of the progress of the Lyman Lake spillway repair and answer some of the most common questions we have received regarding the lake's water elevation.

- **Our goal is to begin repairs this fall:** SJWD is currently working with the South Carolina Department of Health and Environmental Control (SCDHEC) and Black & Veatch (our consulting engineers) to proceed with repair of the spillway as soon as possible. Black & Veatch is currently working on a specific timeline for repair of the spillway; however, preliminary information indicates that construction could begin this fall and last up to a year.
- **Our goal is to keep the spillway dry:** Both SCDHEC and Black & Veatch have recommended keeping the spillway dry by maintaining a lake level 12" to 18" below the spillway crest. Water flow over the spillway can potentially cause more damage and make it more difficult to gather the information necessary for any design of repairs. Currently, there are no plans to intentionally raise the water level in the lake prior to the completion of spillway repairs.
- **We recommend keeping a close eye on the weather:** Due to the nature of the watershed area for Lyman Lake, a moderate rainfall event can have a significant impact on the lake's water level. If you wish to remove your boat, we recommend that you monitor the water level daily and take advantage of any temporary rise in water level due to rainfall.
- **More information:** A link called "Lyman Lake Updates" has been created on SJWD's website to help communicate important information with Lyman Lake residents. This link can be found at the bottom left of the SJWD home page ([www.sjwd.com](http://www.sjwd.com)). We will do our best to keep you informed as we proceed.

As always, we appreciate your continued support and understanding, and thank you in advance for your assistance in these matters.

Sincerely,

Billy Y. Cothran III, P.E.  
Chief Executive Officer  
SJWD Water District